

Data and Process Abstraction in PIPS Internal Representation

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PIPS Overview

Project started in 1988, 23 years ago!

Interprocedural analyses with summarizations, and transformations

Linear algebra based analyses and transformations, when possible:

preconditions, array regions, loop bounds, communications,...

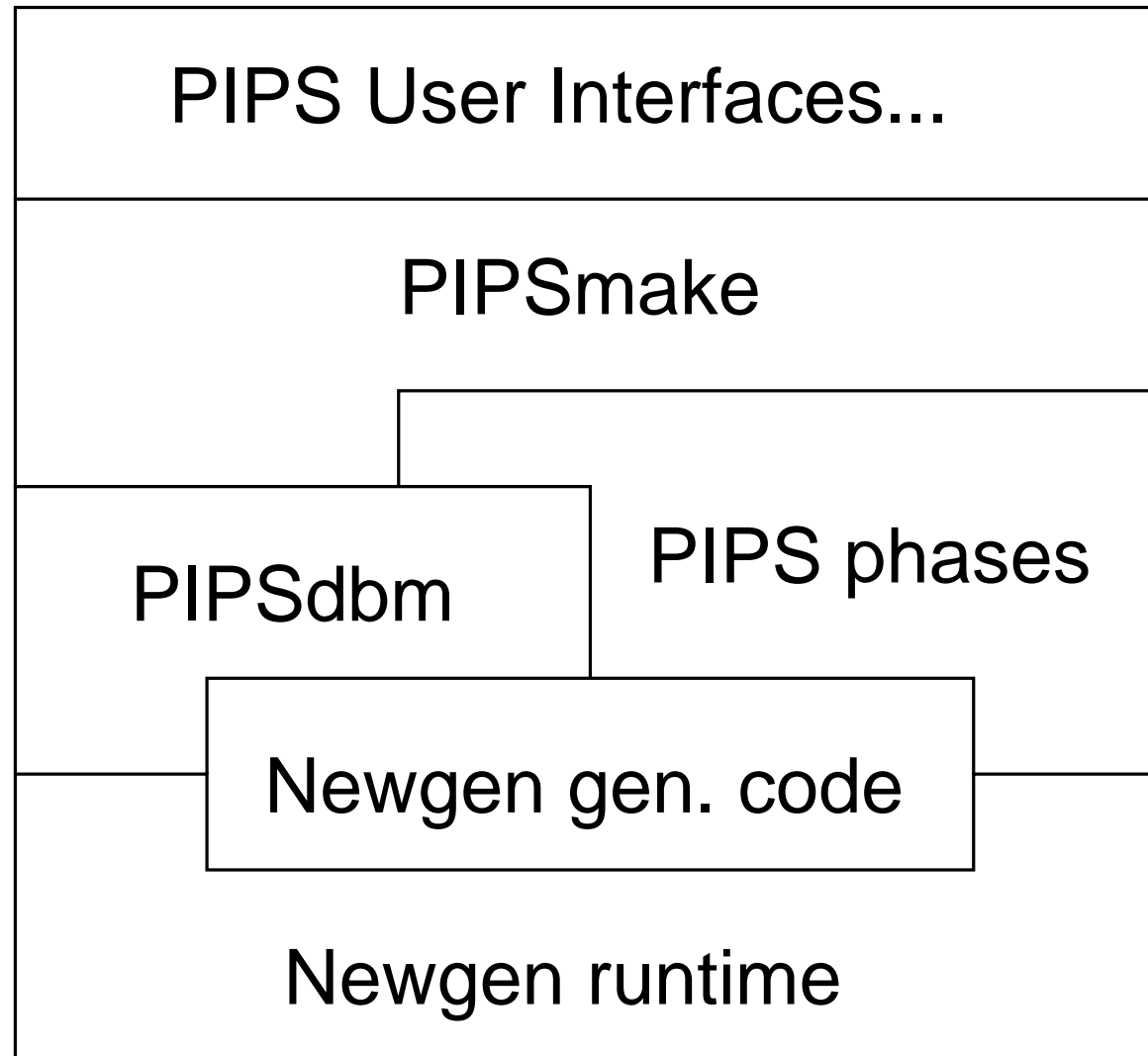
Input: Fortran 77, Fortran 95, C, C99

Output: Fortran 77, Fortran 95, C, C99, OpenMP, CUDA, MPI...

Newgen: data structure generator, used for IR

PIPSmake: on demand dependency handling *à la make*

PIPSdbm: database layer for persistence



PIPSmake resource dependencies

- links usage, passes and production (interprocedural consistency)
- per PROGRAM or MODULE (fonction)
- transformations: use/produce MODULE .code, require, preserve

```
initializer > MODULE.user_file  
            > MODULE.initial_file
```

```
filter_file > MODULE.source_file  
            < MODULE.initial_file  
            < MODULE.user_file
```

```
bootstrap  > PROGRAM.entities
```

```
parser      > MODULE.parsed_code  
           > MODULE.callees
```

```
    < PROGRAM.entities  
    < MODULE.source_file
```

```
controlizer > MODULE.code  
           < PROGRAM.entities  
           < MODULE.parsed_code
```

```
print_code  > MODULE.printed_file  
           < PROGRAM.entities  
           < MODULE.code
```

Newgen, a Data Description Language (DDL)

- **external** type defined outside of Newgen
- **int, bool, string** basic types, including enumerations
- **x +** cross product, alternative
- *** [] {}** list, array, set
- **->** functional mapping

```
workshop = { WIR, ODES, IMPACT, ACCA };  
date = year:int x month:int x day:int;  
person = name:string x email:string;  
attendee = workshop x person x date;  
participants = attendees:attendee*;
```

Newgen code generation for C

- (opaque) data structure definition: both STATIC and DYNAMIC types!

```
#define date_domain 124
typedef struct {
    int type;           // dynamic type tag
    int year, month, day; // other fields
} * date;
```

- cons/des-structor, clone make/free/copy_date(...)
- accessors int date_year(date)
- /de-serialization write/read_date(FILE *...)
- typed list constructor, data structure check...

PIPS Symbol Table

symbol: anything with a name!

variable, function, type, constant, symbolic constant, label, field,
parameter, memory location, value. . .

tabulated: name is a unique key to retrieve an entity

storage in an underlying hashtable for quick retrieval

use prefixes for disambiguation

```
main:0 `result, TOP-LEVEL:10
```

global: can be large, kept in memory!

useful for interprocedural analyses

linked to: information about type, storage and initial value

```
tabulated entity = name:string x type x
  storage x initial:value;
```

```
type = statement:unit + area + variable +
  functional + varargs:type + unknown:unit +
  void:qualifier* + struct:entity* +
  union:entity* + enum:entity*;
```

```
variable = basic x dimensions:dimension* x
  qualifiers:qualifier*;
```

```
basic = int:int + float:int + logical:int +
  overloaded:unit + complex:int + string:value +
  bit:symbolic + pointer:type + derived:entity +
  typedef:entity;
```

```
dimension = lower:expression x upper:expression;
```

```
qualifier = const:unit + restrict:unit +  
           volatile:unit + register:unit + auto:unit;  
functional = parameters:parameter* x result:type;  
  
storage = return:entity + ram + formal + rom:unit;  
  
value = code + symbolic + constant +  
        intrinsic:unit + unknown:unit + expression;
```

PIPS code: Hierarchical Control Flow Graph (HCFG)

language C or Fortran, but specific constructs. . .

AST whenever compatible with parallelization

sequence, one-exit loop and test

otherwise loops with exits are *desugarized*

can be relied on for equation-based semantic analyses

CFG handles goto, exit, continue, return. . .

with `unstructured control domains`

prettyprint regenerates necessary gotos

PIPS statement definition

```
statement = label:entity x number:int x  
           ordering:int x comments:string x instruction x  
           declarations:entity* x decls_text:string x  
           extensions;
```

```
instruction = sequence + test + loop +  
             whileloop + goto:statement + call +  
             unstructured + multitest + forloop +  
             expression;
```

```
sequence = statements:statement* ;
```

```
test = condition:expression x true:statement x  
      false:statement;
```

```
loop = index:entity x range x body:statement x  
       label:entity x execution x locals:entity*;
```

```
whileloop = condition:expression x  
            body:statement x label:entity x evaluation;
```

```
call = function:entity x arguments:expression*;
```

```
unstructured = entry:control x exit:control;  
control = statement x predecessors:control* x  
          successors:control*;
```

```
forloop = initialization:expression x  
         condition:expression x increment:expression x  
         body:statement;
```

```
expression = syntax x normalized;
```

```
syntax = reference + range + call + cast +  
        sizeofexpression + subscript + application +  
        va_arg:sizeofexpression*;
```

```
reference = variable:entity x indices:expression*;
```

Code decorations

- use pointer to value mappings: *hash table*

`statement_effects = persistent statement -> effects`

- piecewise serialization: must rely on an absolute identifier

unique *statement position* computed on the HCFG

Newgen generic recursion engine: *visitor pattern*

- use dynamic typing tag to check/guide the recursion
- per-recursion context to pass data structures
- apply functions per newgen domain
- top-down: filter function tells whether to go on
- bottom-up: rewrite function applied if filter said true
- optimization: does not recurse if not needed because of types
- can abort the recursion, or stop on *persistant* keyword
- stack query: parent, parent of a given type. . .

Three code examples

1. Query: Is a variable v the index of a loop contained in a test?
2. Transformation: (Simple) variable name substitution
3. Instrumentation: Add control counters

Index of a loop within a test?

```
typedef struct {  
    entity var;    bool is_index;  
} ctx;  
  
static bool loop_flt(loop l, ctx * c) {  
    if (loop_index(l) == c->var &&  
        gen_get_ancestor(test_domain, l) != NULL) {  
        c->is_index = true;  
        gen_recurse_stop(NULL);  
    }  
    return true;  
}
```

```
bool var_is_index_in_test(statement s, entity v)
{
    ctx cs = { v, false };
    gen_context_multi_recurse(s, &cs,
        loop_domain, loopflt, gen_null,
        NULL);
    return cs.is_index;
}
```

(Simple) variable name substitution

```
typedef struct {  
    entity from, to;  
} ctx;
```

```
static void loop_rwt(loop l, ctx * c) {  
    if (loop_index(l) == c->from)  
        loop_index(l) = c->to;  
}
```

```
static void ref_rwt(reference r, ctx * c) {  
    if (reference_variable(r) == c->from)  
        reference_variable(r) = c->to;
```

```
}
```

```
void subs_var(statement s, entity from, entity  
to) {  
    ctx cs = { from, to };  
    gen_context_multi_recurse(s, &cs,  
        loop_domain, gen_true, loop_rwt,  
        reference_domain, gen_true, ref_rwt,  
        NULL);  
}
```

Control counters

```
int compute(int n) {  
    int i = 1;  
    while (i < n) {  
        i <<= 1;  
        if (rand()) i++;  
    }  
    return i;  
}
```

```
int compute(int n) {
    int i = 1;
    int if_then_0 = 0, if_else_0 = 0, while_0 = 0;
    while (i < n) {
        while_0 = while_0 + 1;
        i <<= 1;
        if (rand()) {
            if_then_0 = if_then_0 + 1;
            i++;
        } else
            if_else_0 = if_else_0 + 1;
    }
    return i;
}
```



```
// File "add_control_counter.c"  
#include "..."  
  
statement make_increment(entity var) {  
    return make_assign_statement(...);  
}  
  
entity create_counter  
    (entity module, string name) {  
    return ...;  
}  
  
// Add Control Counter recursion context  
typedef struct { entity module; } acc_ctx;
```

// add a new counter at entry of statement "s"

```
void add_counter
  (acc_ctx * c, string name, statement s)
{
  entity cnt = create_counter(c->module, name);
  insert_statement(s, make_increment(cnt), true);
}

void test_rwt(test t, acc_ctx * c) {
  add_counter(c, "if_then", test_true(t));
  add_counter(c, "if_else", test_false(t));
}
```

```
void loop_rwt(loop l, acc_ctx * c) {  
    add_counter(c, "do", loop_body(l));  
}
```

```
void whileloop_rwt(whileloop w, acc_ctx * c) {  
    add_counter(c, "while", whileloop_body(w));  
}
```

```
void forloop_rwt(forloop f, acc_ctx * c) {  
    add_counter(c, "for", forloop_body(f));  
}
```

```
// add control counter instrumentation
void add_cnt(entity module, statement root)
{
    acc_ctx c = { module };
    gen_context_multi_recurse
        (root, &c,
         test_domain, gen_true, test_rwt,
         loop_domain, gen_true, loop_rwt,
         whileloop_domain, gen_true, whileloop_rwt,
         forloop_domain, gen_true, forloop_rwt,
         NULL);
}
```

// PASS: instrument with control structure counters

```
bool add_control_counters(string name) {
    entity module = name_to_entity(name);
    statement stat = (statement)
        db_get_memory_resource(DBR_CODE, name, true);
    set_current_module_entity(module);
    set_current_module_statement(stat);
    add_cnt(module, stat);
    module_reorder(stat);
    DB_PUT_MEMORY_RESOURCE(DBR_CODE, name, stat);
    reset_current_module_entity();
    reset_current_module_statement();
    return true;
}
```


Conclusion

Newgen provides useful services

results in quite homogeneous code

powerful recursion engine based on visitor pattern

HCFG representation for source to source

extensions from Fortran 77 to C and Fortran 95

PIPSmake, PIPSdbm for consistency and persistence management

23 years later? A lot of PhD work has been and is being capitalized

Par4All compiler for OpenMP, CUDA, OpenCL, SCMP...

PyPS Programmable pass manager, compiler generation

PAWS PIPS As a Web Service, <http://paws.pips4u.org>, *soon to be*